
Subject: help with asteroids game

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I own a arcade version of Atari Asteroids and am trying to modify it to allow a pause in the action. I have tried tying the RDY line of the 6502 low (active high), but the thing ignores it! Any ideas? The RDY line (pin 2) was just tied high before I attempted modification.

Anyway, I am looking for general playing hints as well as documentation on the main board and system notes. Is there the equivalent of a "Sams Guide" for video games?

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