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Subject: Japanese Commodore 64

Posted by [Andreas Kohlbach](#) on Mon, 02 Sep 2013 23:15:05 GMT

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I recently installed the MESS emulator and by accident chose the Japanese version of the Commodore 64. I was amazed that the colors of the start screen were different (white and blue instead of light blue and blue). Also that it had just 36862 bytes free.

Some Google results suggest it had a different kernal, key mappings and other. But I cannot see why this causes the quite "big" difference in free bytes to the US (and probably all other countries) version.

And why are the colors different?

X'post + f'up2 comp.sys.cbm

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Andreas

Linux - The choice of a GNU generation

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