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Subject: Dreamscape

Posted by [bryan\[1\]\[2\]](#) on Thu, 30 May 2013 04:30:18 GMT

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From: Doug Bryan

In reply to Dave Mankins' message about Dreamscape:

Some who have seen "Dreamscape" seem to think it was a good SF film. I very much disagree.

The plot was thin; the villain was under-developed and quite simple minded. In the end the hero was able to defeat the villain and save all only because the villain came right out and told our hero the secret to 'dream warfare'.

The dream sequences contained very few special effects. The main dream monster (the snake-man) was nothing more than a rubber suite one could probably buy at a good costume store. I felt the special effects were very much substandard for a 1984 film. A number of the dreams had a nuclear destruction theme and in these you can see film clips from 1950's DoD tests. These clips were made into 'special effects' by simply adding color masks and filters. Such techniques would be acceptable for TV or a feature film made 25 years ago but not in a modern SF film.

Also I felt the film did not nearly enough develop the technical aspects of dream intervention. In the early parts of the movie all kinds of computers and electrical equipment are shown to be used to help a person enter another person's dream yet not even a hint as to how this is done is given.

So if you want to see a good SF film, avoid "Dreamscape" at all costs.

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facts are temporary...  
long live fantasy!

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