
Subject: KEGS 1.32 - More compatibility fixes

Posted by [Anonymous](#) on Sat, 25 Nov 2023 16:58:11 GMT

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Originally posted by: kegs

I've released a new version of KEGS v1.32, an Apple IIgs emulator for Mac, Windows, and Linux at: <http://kegs.sourceforge.net/>

Changes in KEGS v1.32 since v1.31 (11/22/23)

- Fix (dloc,x) in emulation mode to wrap as described at <https://github.com/gilyon/snes-tests/tree/main/cputest>
- Improve virtual hard drive in slot 7 to use a small driver at \$C700 which uses WDM \$C7,\$00 to call back to KEGS for handling commands.
- Improve SCC8530 emulation to add support for RTxC as clock for higher speeds.
- Fix a GS/OS visual anomaly with the mouse cursor sometimes disappearing when moving upwards, due to Scanline interrupts not being taken properly.
- Support qkumba's code to run from \$C050 by having get_remaing_opcodes() track time properly, and to have reads to \$C050-\$C057 call float_bus() before doing the softswitch action.

Kent
