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Subject: Re: Super Puzzle Fighter II: Need secret characters...

Posted by [Anonymous](#) on Tue, 22 Nov 2016 15:26:15 GMT

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Originally posted by: 19martinmarcus

On Wednesday, March 19, 1997 at 4:00:00 AM UTC-4, Eddy Tang wrote:

- > Could somebody E-mail me or post the codes for secret characters
- > in Super Puzzle Fighter II Turbo? Especially the codes for
- > Hsien-Ko's sister and Anita... are they really selectable?
- > Also, will these codes work for the home versions? I have
- > a Saturn system... Thanks for any help.
- >
- > Eddy Tang
- > eddyt@u.arizona.edu

Well for the GBA version, I don't recall if you can use the hidden characters Devilot(Which was from Capcom's game Cyberbots.), Dan(I know he was in SFA2), and Akuma in versus mode(not the Link Battle Mode...). Is it actually possible? Because it said they can be selected in the Arcade, Master Arcade, and Versus modes. I get that it works for Arcade and Master Arcade modes, but I'm stumped if the VS Mode is either that VS Mode or Link Battle. Plz reply to this if you figured it out. If you did, then I'd appreciate the inputs. THIS IS ACTUALLY FOR THE GBA, NOT DC, NOR PSX, NOR PS3, NOR XBOX 360, BUT THE EFFIN GBA VERSION!!!!!!

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