

---

Subject: Continuity errors (1999)

Posted by [mae](#) on Fri, 21 Jun 1985 20:54:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Article-I.D.: aplvax.116

Posted: Fri Jun 21 16:54:23 1985

Date-Received: Mon, 24-Jun-85 02:29:14 EDT

Distribution: net

Organization: JHU/Applied Physics Lab, Laurel, MD

Lines: 22

From: Andy T. (thornton@kcl-cs.UUCP)

> Does anyone out there look out for little continuity errors?

> I spotted several in 1999. Koenig's space suit collar in BREAKAWAY

> changes from smooth to ringed before he crashes over beacon Delta

> for instance, and Carter's visor falls open in SPACE WARP!

The first is a "little continuity error" and I can't claim to have ever noticed it, but the second is a big mistake and has a funny story to go with it, as told by Nick Tate (Alan Carter) one year at the Space: 1999 Alliance con. When the visor came open during the take, Nick pointed out the problem to the director thinking that they would redo the scene. The director said something along the lines of "Oh, no one will notice", and used it anyway. Of course, sf fans being like we are, most everyone notices it right away. With that kind of attitude from the people in charge, is it any wonder the show had problems?

Mary Anne Espenshade

...!{allegro, seismo}!umcp-cs!aplvox!mae

P.S. This year's Alliance con is in Washington D.C. in July, if anyone is interested.